Active Shooter/ Armed Intruder

Preparing yourself for Active Shooter/Armed Intruder events in Healthcare



Definitions

Active Shooter: Individual(s) actively involved in killing or attempting to kill people in a confined or populated area using a firearm.

Armed Intruder: Individual(s) who have entered a premises with a firearm or other weapon with the intention of threatening lives or engaging in killing or threatening to kill people.

Because it is difficult to determine the intent of an armed intruder and situations can escalate quickly, **the response for active shooter and armed intruder are the same.**





"Active Shooter in Healthcare"- 6 min.

https://www.youtube.com/watch?v=zoDvs8WO3bM&feature=youtu.be





RUN if safe to do so, away from the area under attack. Run as far as possible until in a safe area. Leave personal belongings behind. Take others with you but do not stay behind if others will not go. Call 911 when safe to do so.





HIDE if running is not safe or possible. Lock doors, barricade entrances with heavy items, close blinds and turn out lights. Silence all electronics and remain silent. Identify items that may be used as weapons. Remain in place until given all clear by identifiable members of law enforcement.





FIGHT as a last resort when confronted by a shooter and when running or hiding are not safe options. Disrupt or incapacitate a shooter by using aggressive force and using items in your work environment such as a fire extinguisher, chair, or a hot cup of tea/coffee.



Do not pull fire alarms





Code Teams must <u>not</u> respond during Active Shooter-Armed Intruder events. First responders will assist when safe to do so.





Aftermath

Incident Command will be activated to initiate short and long term recovery strategies, in coordination with external authorities such as Police/RCMP

- Family reunification
- Crime scene investigation
- Crisis communications with media
- Critical Incident Stress Management
- Planning for eventual restoration of services



Prepare for Active Shooter-Armed Intruder events before they happen

- Assess exit routes
- Locate places to hide
- Find items that could be used to demobilize the shooter/intruder



DISCUSSION/QUESTIONS

